

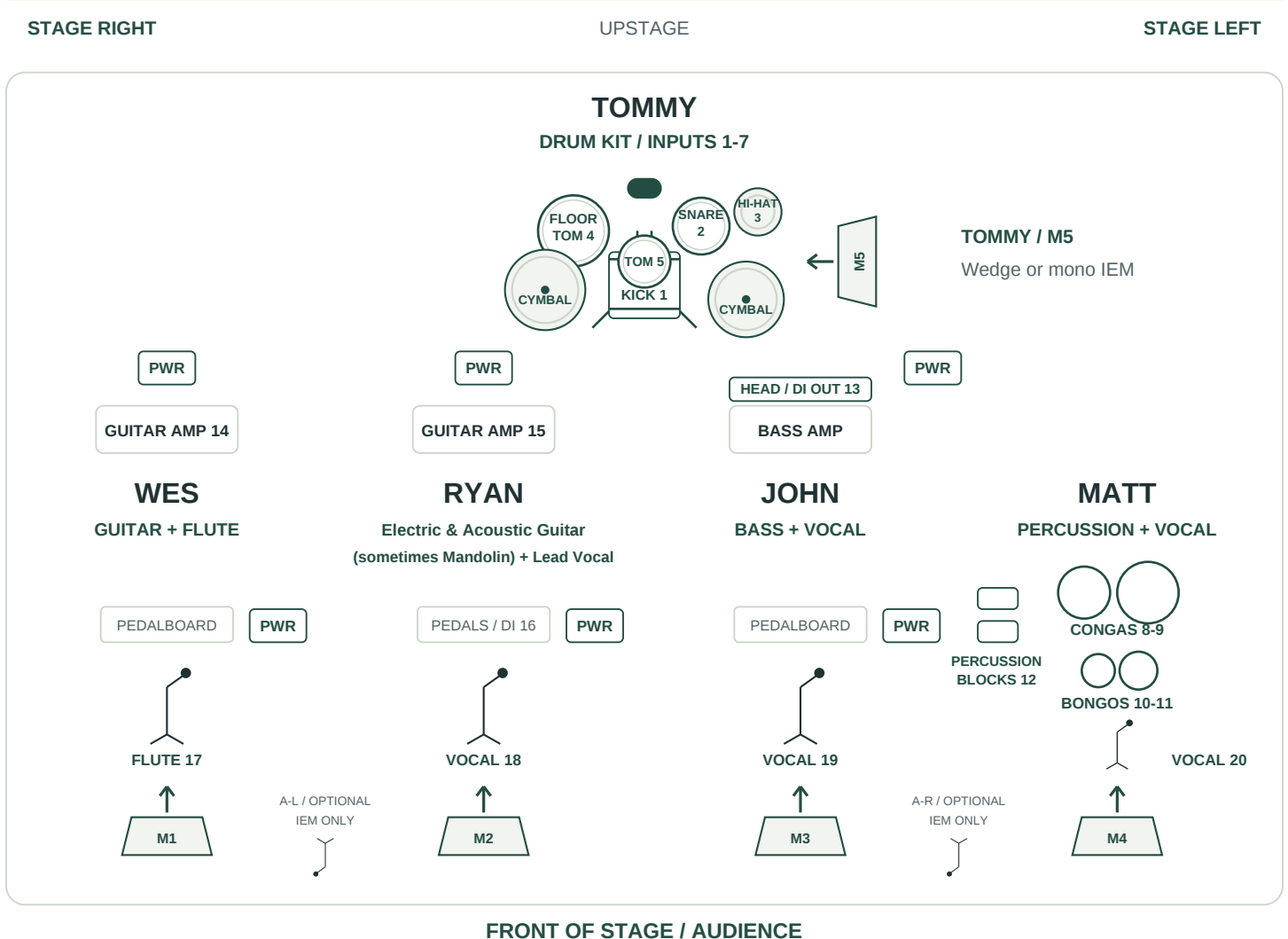


# STAGE PLOT

## TECHNICAL NOTES / 2026

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Audience view / Schematic placement, not to scale



PWR = power | Numbers = inputs | M1-M5 = monitors

### POWER

Power at all three pedalboards and behind all three amps.

### OPTIONAL MONO IEMS

Tommy, Ryan and John may use mono IEMs. Band supplies receivers and transmitters.

### MONITOR MIXES

Five independent mixes preferred. Wedges by default. Limited mixes: drums separate; vocalists may share. Wes and Matt: wedges only.

### EQUIPMENT SUPPLY

Venue supplies: All microphones, mic stands and cables. Band brings: Instruments, amps, pedalboards and DIs.

### SUGGESTED PATCH / MIC CHOICES - NOT REQUIRED

20 inputs ideal / 18 with percussion overheads. Mic and patch substitutions welcome. Inputs: page 2. Monitor details: page 3.



# INPUT LIST

## TECHNICAL RIDER / 2026

**Ryan Krofcheck**  
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20 stage inputs / 18 with percussion overheads. Add 2 optional audience inputs for IEMs.

| CH  | SOURCE                           | MIC / DI                | STAND / MOUNT       |
|-----|----------------------------------|-------------------------|---------------------|
| 1   | Kick                             | BETA 91A / Audix D6     | Inside / short boom |
| 2   | Snare                            | SM57 / Sennheiser e 604 | Short boom / clip   |
| 3   | Hi-hat                           | e 614 / SM81            | Boom                |
| 4   | Floor tom                        | Sennheiser e 604        | Clip / short boom   |
| 5   | Tom                              | Sennheiser e 604        | Clip / short boom   |
| 6   | Drum OH - drummer right          | AKG C 451 B / SM81      | Tall boom           |
| 7   | Drum OH - drummer left           | AKG C 451 B / SM81      | Tall boom           |
| 8   | Matt - conga 1                   | Shure SM57              | Boom / clip         |
| 9   | Matt - conga 2                   | Shure SM57              | Boom / clip         |
| 10  | Matt - bongo 1                   | Shure SM57              | Boom / clip         |
| 11  | Matt - bongo 2                   | Shure SM57              | Boom / clip         |
| 12  | Matt - percussion blocks         | Shure SM57              | Boom                |
| 13  | John - bass amp head DI          | Amp head DI output      | None                |
| 14  | Wes - guitar amp                 | Sennheiser e 609        | Short boom / hang   |
| 15  | Ryan - guitar amp                | Sennheiser e 609        | Short boom / hang   |
| 16  | Ryan - clean acoustic / mandolin | Band-provided DI        | None                |
| 17  | Wes - flute                      | Shure BETA 58A / SM58   | Tall boom           |
| 18  | Ryan - lead vocal                | Shure BETA 58A / SM58   | Tall boom           |
| 19  | John - vocal                     | Shure BETA 58A / SM58   | Tall boom           |
| 20  | Matt - vocal                     | Shure BETA 58A / SM58   | Tall boom           |
| A-L | Audience L - optional            | Condenser / IEM only    | Short boom stand    |
| A-R | Audience R - optional            | Condenser / IEM only    | Short boom stand    |

### PERCUSSION OPTIONS

Ideal: Four close mics - one on each conga and each bongo (channels 8-11).

Alternative: Two overheads cover both pairs (SM81 / e 614; tall booms). Use 8 and 10; omit 9 and 11. Other channels stay unchanged.

### RYAN'S GUITAR / MANDOLIN

Blend clean acoustic/mandolin DI (16) with effected amp (15). Ryan supplies the DI.

### MICROPHONES & SETUP

Venue supplies all microphones, mic stands and cables. Band supplies DIs. Equivalent mics and stands welcome. Enable phantom power only where required by the selected mic or DI.



## MONITOR MIXES

### TECHNICAL RIDER / 2026

**Ryan Krofcheck**  
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Monitor preferences + FOH guidance / Adjust at soundcheck

#### MONITOR SETUP

Five independent mixes preferred. Individual wedges are the default. Wes and Matt use wedges only. Tommy, Ryan and John may replace their wedges with band-provided mono IEM systems. If mixes are limited, keep drums on a separate mix; vocalists may share.

##### M1 / WES

Wedge

Kick, bass and Ryan's clean acoustic/mandolin DI (16). Include Wes's guitar amp (14), louder than Ryan's guitar amp (15).

##### M2 / RYAN

Wedge or mono IEM

Prioritize Ryan's lead vocal (18). Add some of his guitar amp (15) and clean DI (16), plus a little of the other vocals.

##### M3 / JOHN

Wedge or mono IEM

Bass (13) and all vocals, with John's vocal (19) above the others. Add a little Wes guitar (14), Ryan guitar (15) and Ryan clean DI (16).

##### M4 / MATT

Wedge

A little of all vocals, with Matt's vocal (20) above the others. Add Ryan's clean acoustic/mandolin DI (16) and some Wes guitar (14).

##### M5 / TOMMY

Wedge or mono IEM

A balanced mix with a little of every musician, including instruments and vocals.

#### VOCAL ROLES

Ryan is the primary lead vocalist. John and Matt each sing lead on a few songs. Ryan, John and Matt also sing harmony; keep supporting vocals present and bring the current lead forward.

#### FOH / OVERALL MIX

Appalachian jam rock with roots and funk influences. Keep the mix clear, punchy and dynamic, with lead vocals on top and harmonies intelligible. Follow lead-vocal changes and instrumental solos. Use reverb and delay sparingly; avoid a washed-out mix. Ryan's guitar amp (15) already carries substantial delay, reverb and vibrato/modulation. Preserve those textures without adding excessive FOH effects; blend with his clean acoustic/mandolin DI (16) for definition. Keep kick and bass distinct and leave room for percussion.

#### OPTIONAL AUDIENCE AMBIENCE / IEMS ONLY

Two venue-supplied audience mics (A-L / A-R) on short boom stands, positioned between Wes and Ryan and between John and Matt, facing the crowd. These form an optional stereo pair. When available, include ambience in every active IEM mix; combine left and right for the mono IEM feeds. Keep audience mics out of the main PA and wedges. These inputs are additional to the 20-input stage patch (18 with percussion overheads).



## HOSPITALITY

BACKSTAGE / 2026

Ryan Krofcheck

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A few simple things make a long day on the road a whole lot better. **Substitutions are welcome.** If something isn't available, give us a heads-up and we'll figure it out.

### DRINKS

- ☐ **Water:** plenty of cold water; filtered refill access is even better.
- ☐ **Red Bull**
- ☐ **Ginger beer**
- ☐ **Beer:** one 12-pack of light, easy-drinking beer.
- ☐ **Spirits:** one bottle of Jameson, bourbon, whiskey or another good spirit.
- ☐ **Ice + cups**
- ☐ **Coffee:** for early load-ins or long days.

Local beer and spirits are always welcome. Surprise us with a hometown favorite.

### BACKSTAGE

- ☐ A clean, reasonably private place to hang before and after the show
- ☐ A table and a few chairs
- ☐ **6 clean hand/stage towels**, preferably dark
- ☐ Easy restroom access
- ☐ A trash can
- ☐ Wi-Fi information, if available
- ☐ Napkins or paper towels
- ☐ A bottle opener

### FOOD & SNACKS

- ☐ **Light snacks:** a few easy options such as fruit, nuts, granola/protein bars, chips and salsa, hummus and veggies, or cheese and crackers.
- ☐ **A hot meal before the show** is appreciated, or a reasonable meal buyout. If the venue or festival is serving food, we are happy eating what everyone else is eating.

# FLETCHER'S GROVE

**Good communication, good vibes and friendly folks.**

We'd rather play a great show with good people than worry about the beer.

See you down the road.